



**Bowlarama**

**PREMIER  
SINGLES  
LEAGUE  
BYLAWS**

**2026**



# Bowlarama

## General League Specifications

This league is organised by BOWLARAMA NEWTOWN, whose duties shall include the running of the weekly league sessions as well as be responsible for all monies being collected and distributing progressive reports to all teams as requested. The centre will also be responsible for updating all results on the website as soon as it is able to.

The League shall be called: **Premier Singles League**

This League is sanctioned by TBNZ and all TBNZ league rules shall apply.

This is a **handicapped singles league** and shall bowl **6** games per night.

The league shall consist of a maximum of **10** players. There will be no lane changes during the league.

The league will bowl every **Tuesday at 7.00pm** with **10 minutes** practice time.

The league will bowl 2 rounds :

Round 1 - **20-22 weeks** starting **Tuesday 27<sup>th</sup> Jan**, and ends on **Tuesday 23<sup>rd</sup> June**, with prizegiving on the Tuesday 30<sup>th</sup> of June.

There may be a 2 week pause during the round for lane upgrades which will reduce the round from 22 weeks to 20 weeks.

Round 2 will bowl **20 weeks** and will start 3 weeks after the end of Round 1 on **Tuesday 21<sup>st</sup> July**, and ends on **Tuesday 1<sup>st</sup> of Dec**, with prizegiving on Tuesday 8<sup>th</sup> of Dec.

Round 2 will start as a new league without points carried forward.

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## Averages & Handicaps

The bowler's handicap shall be **100** percent of the difference between the bowler's average and **190**.

A bowler's book/entering average shall be used for the first **3** weeks of the league. For bowlers without a book average, the first night's average shall be used for the first **3 weeks** of the league.

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## Points and Results

Players shall play head to head with another bowler on the same pair of lanes on the given week with 2 points awarded for winning a game and 4 points awarded for winning the 6 games series. An additional 2 points will be awarded to the bowler with the highest scratch game between the 2 bowlers on the night.

In addition, 1 Performance Point will be awarded for every game a player bowls at least 10 pins above their average. The Performance Point will only be awarded from week 4. The first 3 weeks of the league will be used to determine the bowler's league averages.

This is a cash-for-points league, with the actual amount per point to be decided at a later stage based on the total amount of prize fund collected.

## Awards

There will be Individual awards for:

Hi Game Scr & Hdcp - Top 3 (Men) Top 2 (Women)

Hi Series Scr & Hdcp - Top 3 (Men) Top 2 (Women)

## Eligibility for Awards

A bowler must have completed a minimum of 72 games to be eligible for a league award provided there are no arrears in prize funds.

As this is a cash prize league, all prize fees are required to be paid in full (if absent) before the next bowling league session.

If a player pulls out of the league before the end of the round, all prize funds from the team will be forfeited and will remain in the prize pool.

## Bowling against absentee bowler

Bowlers who bowl against an absent bowler will have to bowl 10 pins within their average to win the individual game and 60 pins to win the series points.

Bonus point for highest game bowled will only be awarded if the game bowl is a win against the absentee score.

The position standings are determined by the actual number of points won and if there is a tie on points, the total pinfalls will decide the final position standings.

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## Absentee

An ABSENTEE score shall be the bowler's average less 10 pins.

## Pre-bowls

All pre-bowls must be completed before the next session of the league proper. There will be no limit to the number of pre-bowls for the entire round of the league.

## Postbowls (inclusion dated 21st Feb 2017)

In the event of an emergency (family death, accidents and/or unforeseen circumstances beyond one's control), Postbowls will be allowed as agreed by the league bowlers. All Postbowls must be completed within 2 weeks from the date of the emergency.

## Tardy Players

Tardy players may join in the game from the first frame if the last opposing bowler has not completed the third frame of that game. Once the third frame is completed, tardy players shall only be allowed to bowl from the next game onwards and the first game shall be deemed as a blind score. If the tardy bowler misses the first game, they will still be required to pay the full league fees for the night.

To be eligible for the final cash pay out at the end of the league season, all arrears in weekly prize fund must be duly paid by the last day of the league. Failure to do so may result in the forfeit of part of the cash prize won.

Any matters not covered within these bylaws shall be governed by TBNZ league playing rules and regulations.

## Weekly Bowler Fees Breakdown

Bowler Fee	Regular	Absent	Pre-Bowls
Lineage	\$34.00	---	\$34.00
Prize Fund	\$5.00	\$5.00	\$5.00
Total	<b>\$39.00</b>	<b>\$5.00</b>	<b>\$39.00</b>