



**Bowlarama**

**PIN BUSTERS  
DOUBLES  
LEAGUE  
BYLAWS**

**2026**

# Bowlarama

## General League Specifications

This league is organised by BOWLARAMA NEWTOWN, whose duties shall include the running of the weekly league sessions as well as be responsible for all monies being collected and distributing progressive reports to all teams as requested. The centre will also be responsible for updating all results on the website as soon as it is able to.

The League shall be called: **PIN BUSTERS DOUBLES**

This League is sanctioned by TBNZ and all TBNZ league rules shall apply.

This is a **handicapped mixed league** and shall bowl **3** games per night.

The league shall consist of a maximum of 10 teams with a playing strength of 2 bowlers per team. A team can register up to a maximum of 3 players.

The minimum legal line up shall consist of 1 eligible bowler from the team's current roster. Prebowl scores will be considered as a legal line-up.

The league will bowl every **Monday at 6.00pm** with **10 minutes** practice time.

The league will bowl 2 rounds :

Round 1 - **20-22 weeks** starting **Monday 26<sup>th</sup> Jan**, and ends on **Monday 22<sup>nd</sup> June**, with prizegiving on the Monday 29<sup>th</sup> of June. There may be a 2 week pause during the round for lane upgrades which will reduce the round from 22 weeks to 20 weeks.

Round 2 will bowl **20 weeks** and will start 3 weeks after the end of Round 1 on **Monday 20<sup>th</sup> July**, and ends on **Monday 30<sup>th</sup> of Nov**, with prizegiving on Monday 7<sup>th</sup> of Dec.

Round 2 will start as a new league without points carried forward.

---

## Averages & Handicaps

### *Team Handicap*

The TEAM handicap shall be the sum of the bowlers' individual handicaps. The team handicap shall be limited to 180 pins per game.

### *Individual Handicaps*

The bowler's handicap shall be 100 percent of the difference between the bowler's average and 190. The handicap shall be limited to 70 pins per game for Men and 90 pins per game for Women.

A bowler's book/entering average shall be used for the first 3 weeks of the league. For bowlers without a book average, the first night's average shall be used for the first 3 weeks of the league.

# Bowlarama

## Team Points and Team Results

2 points are awarded to the winner of each team game. 2 points are awarded for the winner of the team series (total pinfalls with handicap). 1 bonus point is awarded to the team with the highest game with handicap.

When bowling against a BYE or a Forfeit team: The team must bowl within 20 pins of the team average to win the points. The team average is the sum of the averages of the bowlers who bowled. In case of a 'tie' score, the team bowling wins the points (points are not split).

Team standings are determined by the actual number of points won.

In the event of a tie in points, the total pinfalls with handicap shall determine the team standings.

This is a cash-for-points league, with the actual amount per point to be decided at a later stage based on the total amount of prize fund collected.

## Team Awards

This league will award team prizes for the high scratch and handicap scores for the round.

If a team qualifies for more than one round game and/or series prize, the Team may receive 1 game and 1 series award, with the scratch award taking priority over the handicap award.

In the event of a tie: The position standings shall be determined by the total points won and total pinfalls with handicaps in the event of a tie at the end of the round. As this is a cash back league, only the placings will be determined using the tie breaking procedure.

As this is a cash prize league, all prize fees are required to paid in full (if absent) before the next bowling league session.

If a team pulls out of the league before the end of the round, all prize funds from the team will be forfeited and will remain in the prize pool.

## Individual Awards

This league will award individual prizes for the high scratch and handicap scores for the round.

Individual handicap scores will be counted towards league prizes starting with each bowler's game #10. Scores bowled prior to that shall not count for handicap awards unless a bowler has a book average. In that case, the handicap for those scores shall be based on the book average. However, when game #10 is reached, the handicap at that time shall be applied to those previously bowled games to qualify them for awards (except those with a book average).

# Bowlarama

If a bowler qualifies for more than one round game and/or series prize, the bowler may receive 1 game and 1 series award only, with the scratch award taking priority over the handicap award.

In the event of a tie: The players involved in the tie shall share equally in the prizes for the places involved in the tie. Example: If a tie occurs for first and second, the 2 players will occupy first place and the next eligible player will be in third place.

At the end of the round, a bowler must have completed 45 games to be eligible for a league award.

## **Absentee**

In the case of an absentee on league night, any team with more than 2 registered bowlers in their roster must use the bowler with the most game on their roster for the absentee slot for the night.

An ABSENTEE score shall be the bowler's average less 10 pins.

## **Pre-bowls**

This league will allow prebowl score to count as a legal line-up and does not require any bowler from the team to be physically present on league nights. There is no limit to the number of pre bowls for this round.

## **Tardy Players**

Tardy players may join in the game from the first frame if the last bowler from the opposing team has not completed the third frame of that game. Once the third frame is completed, tardy players shall only be allowed to bowl from the next game onwards and the first game shall be deemed as a blind score. If the tardy bowler misses the first game, they will still be required to pay the full league fees for the night.

To be eligible for the final cash pay out at the end of the league season, all arrears in weekly prize fund must be duly paid by the last day of the league. Failure to do so may result in the forfeit of part of the cash prize won.

Any matters not covered within these bylaws shall be governed by TBNZ league playing rules and regulations.

# Bowlarama

## Weekly Bowler Fees Breakdown

Bowler Fee	Regular	Absent	Pre-Bowls
Lineage	\$19.00	---	\$19.00
Prize Fund	\$5.00	\$5.00	\$5.00
Total	<b>\$24.00</b>	<b>\$5.00</b>	<b>\$24.00</b>