

PREMIER SINGLES LEAGUE 2023

League ByLaws

This league shall be called <u>Premier Singles League</u>

This League is sanctioned by TBNZ and all TBNZ league rules shall apply.

This is a Handicap Singles league. Handicaps will be calculated based on <u>100%</u> of base <u>190</u>. The book average will be used for the first 3 weeks of the league.

This league shall bowl $\underline{6}$ games per night. This league shall consist of a maximum of $\underline{10}$ players. There will be no lane changes during the league.

The league will bowl on: <u>Tuesday</u> at: <u>6.50pm</u> beginning on <u>21st Feb 2023</u> The league will bowl <u>2 rounds</u>: Round 1 - <u>19 weeks</u>. Round 2 will bowl <u>22 weeks</u> and will start immediately after the end of <u>Round 1</u>. Round 2 will start as a new league without points carried forward. Practice will start at <u>6.50pm</u>

Prebowls

Prebowls are allowed for this league but is limited to $\underline{4}$ pre-bowls per bowler per round.

For bowlers representing New Zealand in an overseas tournament, the prebowls done for the duration of the time they are away overseas will not be counted as part of the 4 pre-bowls.

Postbowls (inclusion dated 21st Feb 2017)

In the event of an emergency (family death, accidents and/or unforeseen circumstances beyond one's control), Postbowls will be allowed as agreed by the league bowlers. All Postbowls must be completed within <u>2</u> weeks from the date of the emergency.

Points

Players shall play head to head with another bowler on the same pair of lanes on the given week with 2 points awarded for winning a game and 4 points awarded for winning the 6 games series. An additional 2 points will be awarded to the bowler with the highest scratch game between the 2 bowlers on the night.

In addition, one (1) Performance Point will be awarded for every game a player bowls at least 10 pins above their average. The Performance Point will only be awarded from week 4. The first 3 weeks of the league will be used to determine the bowler's league averages.

Bowling against absentee bowler

Bowlers who bowl against an absent bowler will have to bowl 10 pins within their average to win the individual game and 60 pins to win the series points.

Bonus point for highest game bowled will only be awarded if the game bowl is a win against the absentee score.

The position standings are determined by the actual number of points won and if there is a tie on points, the total pinfalls will decide the final position standings.

Awards

There will be Individual awards for:

Hi Game Scr & Hdcp - Top 3 (Men) Top 2 (Women) Hi Series Scr & Hdcp - Top 3 (Men) Top 2 (Women)

Eligibility for Awards

A bowler must have completed a minimum of <u>72</u> games to be eligible for a league award provided there are no arrears in prize funds.

Prebowl games **DO NOT** qualify for League Awards

League Fees

Cost per bowler per week will be <u>\$43.00</u> of which <u>\$33.00</u> will be the game fees, and the prize fund will increase to <u>\$10.00</u>.

Prizes

Cash prizes will be given out at the end of the League. If bowlers are absent, they are still required to pay the \$10.00 prize fund. Any arrears will be deducted from their prize payout.

If a bowler is absent for $\underline{4}$ consecutive weeks without notification, they will be deemed to have left the League and all prize fund paid up to that point will be forfeited.

League playing Rules

In the event of any unforeseen situations that may arise that are not covered by any league rules or the league by laws, the league will decide the outcome based on a majority vote. Once any decision is made, this will then be included in the league by laws for future leagues.